

# Scouts Victoria 2026 Monster Raffle

## Terms and Conditions

### 1 Raffle Name

Scouts Victoria 2026 Monster Raffle

### 2 Promoter

The Scouts Victoria 2026 Monster Raffle will be conducted by Scouts Victoria (ABN 39 662 387 026) of Victorian Scout Centre 152-158 Forster Road, Mt Waverley, Victoria, 3149 via its nominee, Michelle Strachan. The Promoter is a not-for-profit organisation.

### 3 Permit Numbers

Authorised under ACT Permit: R 26/00101, NSW Authority: GOCAU/2617, VIC Permit: MG-R26345803.

### 4 Relevant State(s)

Australian Capital Territory (ACT), New South Wales (NSW), and Victoria (VIC)

### 5 Raffle Period

The Promotion starts at 10.00am (AEST) on Thursday, 18 June 2026.

The Promotion closes at 11.59pm (AEDT) on Tuesday, 24 November 2026. No entries will be accepted after this time.

### 6 Raffle Website

The Raffle Website will be accessible from [scoutsvic.raffletix.com.au](https://scoutsvic.raffletix.com.au)

### 7 Maximum Number of Tickets

272,370 tickets available for purchase.

The Raffle will close at end of the Promotion Period or when all tickets are sold.

### 8 Sales Agents

The Promoter will invite entities to act as Sales Agents in the Raffle (Sales Agents). The Sales Agents will receive a percentage of all ticket sales they generate over the course of the Raffle.

The process to become a Sales Agent will be the same for all relevant entities, small or large. At least one person will act as the representative of the Sales Agent for the purposes of the Raffle (Sales Agent's Representative).

All Sales Agents will be pre-registered. To participate in the Raffle as a Sales Agent, the Sales Agent must activate its registration. A Sales Agent can activate its registration at any time during the Promotion Period. The process for participating as a Sales Agent may be summarised as follows:

1. The Promoter will pre-register all Sales Agents.
2. The Promoter will contact the Sales Agent via email to invite the Sales Agent's Representative to activate the Sales Agent's participation in the Raffle.
3. The Sales Agent's Representative will be responsible for the inclusion of organisational details including contact number and address, as well as the creation of the login that becomes associated with that Sales Agent's record and therefore the ability to manage the record and have full viewership to generated sales. The Sales Agent's Representative will also be responsible for entering the Sales Agent's banking details (including Account Name, Account Number and BSB). RaffleTix will review the application and approve the Sales Agent if all the fields are entered correctly.
4. The RaffleTix platform will activate and generate a personalised Raffle website for the Sales Agent, which will be accessible from the unique URL assigned to each Sales Agent.
5. The Sales Agent can commence selling immediately via cash, debit or credit card transactions.
6. The Sales Agent's Representative can invite other Sales Agent users to have administrative access to the administrative dashboard.
7. The Sales Agent's Representative can invite other Sales Agent users to become authorised 'Sellers' on behalf of the Sales Agent.
8. The Sales Agent's Representative will be personally responsible for ensuring proceeds from all cash sales are deposited into the Raffle Trust Account as directed by the Promoter. Failure to meet cash deposit requirements as directed by the Promoter will void any applicable Raffle tickets. All Sales Agents that process a cash transaction are required to deposit the collected funds into the Raffle Trust Account by Wednesday, 25 November 2026.

## 9 Transaction Types

Tickets may be purchased directly via online credit/debit card or in-person through a Sales Agent via credit/debit card or cash transactions.

### 9.1 Direct Online Card Transactions

The purchaser must visit the Raffle Website and complete all required fields to complete a transaction.

For online card transactions, the platform uses the Stripe payment processing service to process the card transactions in a PCI DSS-compliant manner.

The Stripe payment processing service accepts Visa, Mastercard, and American Express.

## 9.2 In-Person Card and Cash Transactions

The Raffle Website automatically creates a web-based, mobile friendly sales application, which allows an authenticated and authorised Sales Agent user to conduct in-person transactions.

Eligible entrants can purchase tickets from authorised representatives from each participating Sales Agent. Under this scenario, an authorised representative from the Sales Agent will log in to the Raffle Website and enter the entrant's transaction details via the mobile sales page on the Raffle Website. The Sales Agent can track the representative who logged in and authorised payment or collected cash.

The Raffle ticket purchase confirmation will be delivered to the purchaser via SMS (and email, if email is provided).

## 10 Anonymous Pool

In the event that the purchaser selects not to purchase directly from a Sales Agent's specific Raffle Website, the funds raised will be collected in a separate pool that will be reconciled and remitted to the Promoter at the end of the Promotion Period.

## 11 Maximum Number of Entries

No maximum applies. Participants may purchase as many tickets as they like while the Raffle remains open and tickets are available.

## 12 Entry Restrictions

Entry is open to residents of Australian Capital Territory, New South Wales, and Victoria, aged 18 years or older at the commencement of the Raffle.

Directors, management, employees, contactors of the Promoter or the Promoter's related entities or any of the Promoter's agents, including RaffleTix, directly involved in the organisation of the Raffle (as determined by the Promoter) are not eligible to enter.

## 13 Verification Requirements

If requested by the Promoter, Participants must produce proof of age and residency prior to being awarded a Prize.

## 14 Draw Details

Draw will take place at 10.30am (AEDT) on Wednesday, 25 November 2026 at Victorian Scout Centre 152-158 Forster Road, Mt Waverley VIC 3149.

A digital random draw will take place in accordance with State Government regulations. The draw will be conducted by RaffleTix, the provider of the digital raffle platform.

Draw method: Raffle tickets will be drawn at random. First prize will be drawn first followed by all other prizes in descending order.

## 15 Prize Details

Prize values are accurate as at the commencement date for the Raffle. All costs, fees, charges or expenses associated with the Prize(s), which are not specified, are the responsibility of the Winner(s).

Prizes are not transferable, exchangeable or redeemable for cash. If for any reason a prize is not available, the Promoter will substitute it for another prize of equal or higher value (at the Promoter's absolute discretion), subject to regulatory approval.

## 16 Total Prize Pool

Up to \$54,474.15 (incl. GST)

## 17 Notification and Publication of Winners

Winners will be notified by telephone or in writing within four (4) business days of being drawn (Tuesday, 1 December 2026). Prize Winners' names will be published on the Raffle Website.

## 18 Prize Claim Date

Winners have three (3) months from the date they are notified in which to claim their prize.

If the winner resides in the ACT and they do not claim their prize by 11:59pm AEDT on Thursday, 25 February 2027, a redraw/unclaimed prize draw will be held in the same manner as the original draw at 1pm AEDT on Friday, 26 February 2027, at the Victorian Scout Centre 152 Forster Road, Mt Waverley VIC 3149. If the redraw winner does not claim their Prize within 12 months from the date, they are notified in which to claim their prize, the Promoter reserves the right (subject to regulatory approval, if required) to sell that prize.

Winners are to contact the Promoter in order to claim their prize.

If you are a Winner, you are responsible for your use of the Prize, including complying with all relevant laws and any applicable terms and conditions of use.

## 19 Unclaimed Prize Arrangements

If (having made reasonable efforts) the Promoter cannot contact a prize Winner, or if a prize Winner is deemed ineligible to receive the prize, or if any prize is not accepted or claimed by the Prize Claim Date, the Promoter reserves the right (subject to regulatory approval, if required, and not including Prizes won by Victorian participants) to donate that prize to the Sales Agent that sold the winning ticket. If a Prize that has been won by a Victorian participant remains unclaimed 12 months after the draw, the Promoter will sell or otherwise dispose of the Prize and pay the proceeds (bar the

deduction of reasonable costs associated with the sale or disposal) to the Treasurer for payment into the Consolidated Fund.

## 20 Additional Terms – Privacy

The Promoter and its authorised marketing partners reserve the right to send marketing communications to any entrant that opts-in to receive communications from the Promoter and its authorised marketing partners. The entrant can advise the Promoter at any time if they no longer wish to receive this information, by contacting the Promoter’s Privacy Officer at **reception@scoutsvictoria.com.au**. The Promoter and its authorised marketing partners may continue to send communications to the entrant for an indefinite period unless and until advised otherwise by the entrant.